in Sport Technology You Can't Ignore



Wearables

Wearable technology, such as fitness tracking devices and smartwatches, is expected to continue to be popular and evolve to offer more advanced features.



Virtual and Augmented Reality

Virtual reality (VR) and augmented reality (AR) are expected to be increasingly used in sport, both for training and for enhancing the fan experience.



Smart Stadiums

Stadiums are expected to become more connected and interactive, with technology such as Wi-Fi, mobile apps, and interactive kiosks.



Analytics and Data

The use of analytics and data to improve performance, optimize training, and inform strategy is expected to continue to be a key trend in sport technology.



Biometric Sensors



The use of biometric sensors to monitor and analyze athletes' physical and physiological data is expected to become more widespread.



Video Assistant Referees (VAR)



The use of VAR to assist referees in making decisions is expected to continue to be a controversial but increasingly common trend in sport.



Drones

Drones are expected to be used more frequently in sport for tasks such as filming, scouting, and analyzing performance.



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